



IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

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In re Patent Application of

FOULADI et al

Atty. Ref.: 723-959

Serial No. 09/726,215

Group: 2671

Filed: November 28, 2000

Examiner:

For: METHOD AND APPARATUS FOR BUFFERING  
GRAPHICS DATA IN A GRAPHICS SYSTEM

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May 12, 2003

Assistant Commissioner for Patents  
Washington, DC 20231

Sir:

**SUPPLEMENTAL INFORMATION DISCLOSURE STATEMENT**

Under 37 C.F.R. §§ 1.56 and 1.97, the applicant directs the attention of the Patent and Trademark Office to the items listed on the attached forms PTO-1449. These items were cited in copending commonly-assigned related patent applications as indicated in the appendix and not yet of record in this case.<sup>1</sup> The Examiner is requested to cite and consider these items in this case.

Applicant is attaching copies of all items other than U.S. patents. The U.S. patents are readily available to the Examiner; applicant will submit a copy upon request.

Should the examiner need anything further to consider these items, please contact the undersigned at the telephone number listed below.

In the event a first Office Action has already been mailed, please treat this paper as a submission under 37 C.F.R. § 1.97(c) and charge Deposit Account No. 14-1140 for the fee required by 37 C.F.R. § 1.17(p). The U.S. Patent and Trademark Office is authorized to charge any fee which was asserted to have been filed or which should have been filed and to credit any overpayment, to that same Deposit Account No. 14-1140.

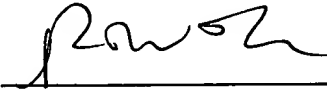
05/14/2003 MAILED1 00000113 141140 09726215

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<sup>1</sup> The identification of the co-pending U.S. Patent Applications in the appendix is not to be construed as a waiver of secrecy as to those applications now or upon issuance of this application as a patent.

Respectfully submitted,

NIXON & VANDERHYE P.C.

By: 

Robert W. Faris

Reg. No. 31,352

RWF:bld  
1100 North Glebe Road, 8th Floor  
Arlington, VA 22201-4714  
Telephone: (703) 816-4000  
Facsimile: (703) 816-4100

APPENDIX

The items cited on the attached form PTO-1449 is of record in the co-pending related commonly-assigned patent applications as indicated below:

I. Application No. 09/465,754 filed December 17, 1999 (atty. dkt. no. 723-799) entitled "Vertex Cache For 3D Computer Graphics":

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4,653,012	Duffy et al.
4,695,943	Keeley et al.
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4,829,452	Kang et al.
4,833,601	Barlow et al.
4,965,751	Thayer et al.
4,975,977	Kurosu et al.
5,056,044	Frederickson et al.
5,086,495	Gray et al.
5,163,126	Einkauf et al.
5,179,638	Dawson et al.
5,353,424	Partovi et al.
5,448,689	Matsuo et al.
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5,726,947	Yamazaki et al.
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5,745,125	Deering et al.
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5,838,334	Dye
5,886,701	Chauvin et al.
5,887,155	Laidig
5,940,089	Dilliplane
5,949,421	Ogletree et al.
5,995,120	Dye
6,088,701	Whaley et al.
6,226,713 B1	Mehrotra
6,292,194 B1	Powll, III
6,408,362 B1	Arimilli et al.
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White paper, Rogers, Douglas H., "Optimizing Direct3D for the GeForce 256" (1/3/2000)

Hook, Brian, "An Incomplete Guide to Programming DirectDraw and Direct3D Immediate Mode (Release 0.46)," printed from web site: [www.wksoftware.com](http://www.wksoftware.com), 42 pages

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"HOWTO: Animate Textures in Direct3D Immediate Mode," printed from web site [support.microsoft.com](http://support.microsoft.com), 3 pages (last reviewed 12/15/2000)

INFO: Rendering a Triangle Using an Execute Buffer," printed from web site [support.microsoft.com](http://support.microsoft.com), 6 pages (last reviewed 10/20/2000)

U.S. application Serial No. 09/337,293, filed 6/21/1999, "Multi-Format Vertex Data Processing Apparatus and Method

Datasheet, SGS-Thomson Microelectronics, nVIDIA™, RIVA 128™ 128-Bit 3D Multimedia Accelerator (10/1997)

Product Presentation, "RIVA128™ Leadership 3D Acceleration," 2 pages

Hoppe, Hugues, "Optimization of Mesh Locality for Transparent Vertex Caching," PROCEEDINGS OF SIGGRAPH, pages 269-276 (August 8-13, 1999)

II. Application No. 09/726,223 filed November 28, 2000 (atty. dkt. no. 723-751)  
entitled "Z Value Clamping In Near-Z Range To Maximize Precision Of Visually  
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Rendering System":

4,888,712 BARKANS et al.  
4,907,174 PRIEM  
5,819,017 Akeley et al.  
5,856,829 GRAY, III et al.  
5,923,332 IZAWA  
5,926,182 MENON et al.  
5,982,376 ABE et al.  
5,986,659 GALLERY et al.  
6,046,746 DEERING  
6,052,129 FOWLER et al.  
6,144,387 LIU et al.  
6,157,387 KOTANI  
6,285,779 Lapidous et al.

III. Application No. 09/722,419 filed November 28, 2000 (atty. dkt. no. 723-958)  
entitled "Graphics Pipeline Token Synchronization":

4,989,138 Radochonski  
5,345,541 Kelley et al  
5,467,459 Alexander et al.  
5,487,146 Guttag et al.  
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5,872,902 Kuchkuda et al.  
5,982,390 Stoneking et al.  
6,046,752 Kirkland et al.  
6,252,610 Hussain  
6,476,808 Kuo et al.

IV. Application No. 09/722,382 filed November 28, 2000 (atty. dkt. no. 723-961)  
entitled "Method And Apparatus For Direct and Indirect Texture Processing In A  
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4,935,879	UEDA
5,003,496	HUNT, Jr. et al.
5,422,997	NAGASHIMA
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6,052,126	SAKURABA et al.
6,057,849	HAUBNER et al.
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6,057,861	LEE et al.
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V. Application No. 09/722,367 filed November 28, 2000 (atty. dkt. no. 723-968) entitled "Recirculating Shade Tree Blender For A Graphics System":

4,586,038	Sims et al.
5,278,948	Luken, Jr.
5,561,752	Jevans
5,678,037	Osugi et al.
5,867,166	Myhrvold et al.
5,949,428	Toelle et al.
5,999,189	Kajiya et al.
6,016,151	Lin
6,043,821	Sprague et al.
6,236,413	Gossett et al.
6,331,856	Van Hook et al.

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The RenderMan Interface Version 3.1," (September 1989)

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"Developer's Lair, Multitexturing with the ATI Rage Pro," (7 pages) from ati.com web site (2000)

VI. Application No. 09/726,218 filed November 28, 2000 (atty. dkt. no. 723-960) entitled "Method And Apparatus For Efficient Generation Of Texture Coordinate Displacements For Implementing Emboss-Style Bump Mapping In A Graphics Rendering System":

5,900,881	IKEDO
5,880,736	PEERCY et al.
5,808,619	CHOI et al.
4,808,988	BURKE et al.

6,014,144 NELSON et al.  
5,224,208 MILLER, JR. et al.  
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VII. Application No. 09/722,381 filed November 28, 2000 (atty. dkt. no. 723-962) entitled "Method And Apparatus For Environment-Mapped Bump-Mapping In A Graphics System":

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5,544,292 WINSER  
5,563,989 BILLYARD  
5,809,219 PEARCE et al.  
5,870,102 TAROLLI et al.  
5,923,334 LUKEN  
5,956,043 JENSEN  
6,049,337 VAN OVERVELD  
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6,078,333 WITTIG et al.  
6,191,794 PRIEM et al.

VIII. Application No. 09/726,216 filed November 28, 2000 (atty. dkt. no. 723-967) entitled "Achromatic Lighting in a Graphics System and Method":

4,275,413 Sakamoto et al.  
5,016,183 Shyong  
5,097,427 Lathrop et al.



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5,473,736	Young
5,495,563	Winser, Paul A.
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5,557,712	Guay
5,566,285	Okada
5,649,082	Burns
5,687,304	Kiss, Kenneth W.
5,740,343	Tarolli et al.
5,943,058	Nagy
5,956,042	Tucker et al.
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6,232,981	Gossett, Carroll Philip
6,239,810	Van Hook et al.
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IX. Application No. 09/726,226 filed November 28, 2000 (atty. dkt. no. 723-964) entitled "Method And Apparatus For Anti-Aliasing In A Graphics System":

4,897,806	COOK et al.
5,239,624	COOK et al.
5,394,516	WINSER
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5,651,104	COSMAN
5,764,228	BALDWIN
5,818,456	COSMAN et al.
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X. Application No. 09/722,380 filed November 28, 2000 (atty. dkt. no. 723-957)  
entitled "Graphics System With Embedded Frame Buffer Having Re-configurable  
Pixel Formats":

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5,241,658 MASTERSON et al.  
5,307,450 Grosssman  
5,543,824 PRIEM et al.  
5,559,954 SAKODA et al  
5,650,955 PUAR et al.  
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5,694,143 Fielder et al.  
5,703,806 PUAR et al.  
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5,890,190 Rutman  
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XI. Application No. 09/585,329 filed June 2, 2000 entitled "Variable Bit Field Color  
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5,416,606 Katayama et al.

5,606,650 Kelley et al.  
5,767,858 Kawase et al.  
5,805,175 Priem  
5,880,737 Griffen et al.  
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5,914,725 Mcinnnis et al.  
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6,005,583 Morrison  
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6,054,993 Devic et al.  
6,339,428 B1 Fowler et al.

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11, 1998

10.2 Alpha Blending,  
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10.3 Sorting, <http://www.sgi.com/software/opengl/advanced98/notes/node147.html>

10.4 Using the Alpha Function,  
<http://www.sgi.com/software/opengl/advanced98/notes/node148.html>

Winner, Stephanie, et al., "Hardware Accelerated Rendering Of Antialiasing Using  
A Modified A-buffer Algorithm," Computer Graphics Proceedings, Annual  
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XII. Application No. 09/726,212 filed November 28, 2000 (atty. dkt. no. 723-956)  
entitled "Method And Apparatus For Dynamically Reconfiguring The Order Of  
Hidden Surface Processing Based On Rendering Mode":

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5,268,995 Diefendorff et al.  
6,052,125 Gardiner et al.

6,111,584 Murphy, Nicholas J.N.  
6,144,365 Young et al.  
6,166,748 Van Hook et al.  
6,172,678 B1 Shiraishi  
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XIII. Application No. 09/726,212 filed November 28, 2000 (atty. dkt. no. 723-973) entitled "Method And Apparatus For Providing Non-Photorealistic Cartoon Outlining Within A Graphics System":

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5,666,439 Ishida et al  
5,684,941 Dye  
5,757,382 Lee  
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[http://www.softimage.com/3dsupport/techn...uments/3.8/features3.8/rel\\_notes.56.html](http://www.softimage.com/3dsupport/techn...uments/3.8/features3.8/rel_notes.56.html)

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<http://www.visi.com/~mcdonald/toony.html>

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<http://www.zentertainment.com/zentropy/review/cartoonreyes.html>

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entitled "Method And Apparatus For Providing Improved Fog Effects In A  
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5,535,374	OLIVE
5,573,402	GRAY
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XVI. Application No. 09/726,221 filed November 28, 2000 (atty. dkt. no. 723-955)  
entitled "Method And Apparatus For Texture Tiling In A Graphics System":

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5,490,240    FORAN et al.  
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XVII. Application No. 09/722,378 filed November 28, 2000 (atty. dkt. no. 723-965)  
entitled "Z-Texturing":

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5,914,721    Lim  
5,949,423    Olsen  
5,977,979    Clough et al  
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6,057,847    Jenkins  
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6,111,582    Jenkins  
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5,870,587	DANFORTH et al.
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5,659,715	WU et al.
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